

ECLIPSE PHASE CHARACTER SHEET

CHARACTER

BACKGROUND

Faction

Morph

Gender Identity

Actual Age

Rez Points

Motivations

APTITUDES

	COG	COO	INT	REF	SAV	SOM	WIL
Base							
Morph Bonus							
Total							

STATS

MOX	TT	LUC	IR	WT	DUR	DR	INIT	SPD	DB

Current Moxie Points

Biomorphs: DUR x 1.5
Synthmorphs: DUR x 2

Melee Weapon

WEAPON	S KILL	AP	DV	NOTES

Ranged Weapon

WEAPON	S KILL	AP	DV	MODES	AMMO	RANGE	NOTES

DAMAGE & STRESS

IGNORED WOUNDS	DAMAGE	WOUNDS	STRESS	TRAUMA

Armor

ENERGY	KINETIC

ACTIVE SKILLS	LINKED APTITUDE	BASE	MORPH BONUS	TOTAL	SPECIALIZATION / OTHER BONUS
Animal Handling	SAV				
Beam Weapons	COO				
Blades	SOM				
Climbing	SOM				
Clubs	SOM				
Control	WIL*				
Deception	SAV				
Demolitions	COG*				
Disguise	INT				
Flight	SOM				
Fray	REF				
Free Fall	REF				
Freerunning	SOM				
Gunnery	INT				
Impersonation	SAV				
Infiltration	COO				
Infosec	COG*				
Interfacing	COG				
Intimidation	SAV				
Investigation	INT				
Kinesics	SAV				
Kinetic Weapons	COO				
Navigation	INT				
Palming	COO				
Perception	INT				
Persuasion	SAV				
Programming	COG*				
Protocol	SAV				
Psi Assault	WIL*				
Psychosurgery	INT				
Research	COG				
Scrounging	INT				
Seeker Weapons	COO				
Sense	INT*				
Spray Weapons	COO				
Swimming	SOM				
Throwing Weapons	COO				
Unarmed Combat	SOM				

* = no defaulting

ACTIVE FIELD SKILLS	LINKED APTITUDE	BASE	MORPH BONUS	TOTAL	SPECIALIZATION / OTHER BONUS
	SOM				
	SOM				
	COO				
	COO				
	COG				
	COG				
	COG				
	COG				
	COG				
	COG				
	COG				
	COG				
	SAV				
	SAV				
	SAV				
	SAV				
	SAV				
	SAV				
	REF				
	REF				
	REF				
	REF				
	COG				
	COG				
	COG				
	COG				
	INT				
	INT				
	INT				
	INT				
	COG				
	COG				
	COG				
	COG				
	INT				
	INT				
	INT				
	COG				
	COG				
	COG				

Melee Weapons

WEAPON	S KILL	AP	DV	NOTES
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WEAPON	S KILL	AP	DV	NOTES
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WEAPON	S KILL	AP	DV	NOTES
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Ranged Weapons

WEAPON	S KILL	AP	DV	MODES	AMMO	RANGE	NOTES
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WEAPON	S KILL	AP	DV	MODES	AMMO	RANGE	NOTES
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WEAPON	S KILL	AP	DV	MODES	AMMO	RANGE	NOTES
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WEAPON	S KILL	AP	DV	MODES	AMMO	RANGE	NOTES
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Equipment & Gear

Notes

Favors Owed

Derangements

Disorders

Current Credits

Crypto Cred

PLAYER

ECLIPSE PHASE FAKE-ID SHEET

CALLED IN FAVORS

	LVL 1	LVL 2	LVL 3	LVL 4	LVL 5
@-Rep					
C-Rep					
E-Rep					
F-Rep					
G-Rep					
I-Rep					
R-Rep					
U-Rep					
X-Rep					

Fake-ID Notes

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